**Request for CHANGING an Existing Course**

<table>
<thead>
<tr>
<th>Department</th>
<th>Interior Design</th>
<th>College</th>
<th>Art + Design</th>
</tr>
</thead>
<tbody>
<tr>
<td>Course Rubric &amp; Number</td>
<td>ID 1711</td>
<td>Date</td>
<td>02.21.18</td>
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</tbody>
</table>

**PRESENT COURSE DESCRIPTION**

<table>
<thead>
<tr>
<th>Semester Hours of Credit</th>
<th>3</th>
</tr>
</thead>
<tbody>
<tr>
<td>If combination course type, # hrs. of credit</td>
<td>Lecture: ___  Lab/Sem/Rec: ___</td>
</tr>
<tr>
<td>Repeat Credit Max. (if repeatable):</td>
<td>No</td>
</tr>
<tr>
<td>Graduate Credit?</td>
<td>Yes [x] No</td>
</tr>
</tbody>
</table>

Credit will not be given for this course and:

- **Contact Hours Per Week:** (Indicate hours in appropriate course type.)

<table>
<thead>
<tr>
<th>Lecture</th>
<th>Lab</th>
<th>Seminar</th>
<th>Recitation</th>
<th>Intern</th>
<th>Res/Ind</th>
<th>Clin/Pract</th>
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<tbody>
<tr>
<td>6</td>
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<tr>
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<table>
<thead>
<tr>
<th>Grading System:</th>
<th>Letter Grade X</th>
<th>Pass/Fail</th>
</tr>
</thead>
</table>

**Course Description:**

(ID 1711 Basic Design Foundation I) Prereq.: controlled admission to program in interior design at first year entry level or permission of department. Credit will not be given for this course and ART 1011. 6 hrs. studio. Basic design problems with an emphasis on two-dimensional principles and elements; foundation for the graphic exploration of interior space.

**PROPOSED COURSE DESCRIPTION**

<table>
<thead>
<tr>
<th>Title</th>
<th>Design Foundation I</th>
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</thead>
<tbody>
<tr>
<td>Short Title</td>
<td>D E S N F N D N I</td>
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<tr>
<td>Semester Hours of Credit</td>
<td>3</td>
</tr>
<tr>
<td>If combination course type, # hrs. of credit for course</td>
<td>Lecture: ___  Lab/Sem/Rec: ___</td>
</tr>
<tr>
<td>Repeat Credit Max. (if repeatable):</td>
<td>No</td>
</tr>
<tr>
<td>Graduate Credit?</td>
<td>Yes [x] No</td>
</tr>
</tbody>
</table>

Credit will not be given for this course and:

- **Contact Hours Per Week:** (Indicate hours in appropriate course type.)

<table>
<thead>
<tr>
<th>Lecture</th>
<th>Lab</th>
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<th>Recitation</th>
<th>Intern</th>
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<tr>
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<table>
<thead>
<tr>
<th>Grading System:</th>
<th>Letter Grade X</th>
<th>Pass/Fail</th>
</tr>
</thead>
</table>

**Course Description:**

(ID 1711 Basic Design Foundation I) Prereq.: controlled admission to program in interior design at first year entry level or permission of department. 6 hrs. studio. Basic design problems with an emphasis on two-dimensional principles and elements; development of basic skills in interior design drawing and modeling.

**THOSE QUESTIONS MUST BE ANSWERED COMPLETELY AND ACCURATELY OR PROPOSAL WILL BE RETURNED:**

- Has this change been discussed with and approved by all departments/colleges affected? Yes [x] No N/A X
- Is this course included in any curricula, concentrations, or minors? Yes [x] No X if yes, please list on a separate sheet.
- Is this course a prerequisite or corequisite for other courses? Yes [x] No X if yes, list courses; use separate sheet.
- Is this course on the General Education list? Yes [x] No X

**JUSTIFICATION/EXPLANATION:** Use separate sheet.

**Note:** IF COURSE IS OR WILL BE CROSS-LISTED, SEPARATE FORMS MUST BE SUBMITTED BY EACH DEPARTMENT.

**APPROVALS**

<table>
<thead>
<tr>
<th>Department Faculty Approval Date</th>
<th>02.21.18</th>
<th>College Faculty Approval Date</th>
<th>3.2.18</th>
</tr>
</thead>
<tbody>
<tr>
<td>Marshall B. Huddleston</td>
<td>02.28.18</td>
<td>College Dean Signature</td>
<td>3.7.18</td>
</tr>
<tr>
<td>Department Chair Signature</td>
<td>(Date)</td>
<td>Chai, S&amp;C&amp;C Committee</td>
<td>3/21/18</td>
</tr>
<tr>
<td>Graduate Dean Signature</td>
<td></td>
<td>Academic Affairs Approval</td>
<td>4/17/18</td>
</tr>
<tr>
<td>College Contact E-mail</td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>
PREREQUISITE

ID 1711 not a prerequisite for any course.

JUSTIFICATION

**ID 1711 Design Foundation I** (existing course, current course title Basic Design) and **ID 1712 Design Foundation II** (new course) form a first-year design studio sequence, replacing ART 1011 and ART 1847. Adding these design foundation courses create an opportunity to ensure discipline specific student learning outcomes and provision of germane course content to prepare freshman for selective admissions and transition to the sophomore year. These courses are taught by interior design faculty with expertise in foundation design for interior designers.

In the current curriculum, ART 1011 is a required course during the first year. If students enrolled in ID1711 Basic Design (current course title), they were permitted to substitute ID1711 for ART 1011. In the proposed curriculum, ART 1011 is no longer a required course. It is replaced by ID1711 Design Foundation I (new course title). Therefore, we no longer need to include, “Credit will not be given for this course and ART 1011,” in the course description.

This course does not duplicate other courses offered on the campus.

Due to the design studio format of this problem-based learning course a final exam is not given. The assessment is through daily desk critiques and formal interim and final reviews of student presentation of work by peers, faculty and guest reviewers.
SYLLABUS

ID 1711 Design Foundation I

INSTRUCTOR
Section 001
xx, Associate Professor
Design Building, Room xx
xx@lsu.edu
xx or by appointment

CATALOG DESCRIPTION
ID 1711 Design Foundation I (3) Prereq.: controller admission to program in interior design at first year entry level or permission of department. 6 hrs. studio. Basic design problems with an emphasis on two-dimensional principles and elements; development of basic skills in interior design drawing and modeling.

LOCATION and TIME
Design Building, TBD

COURSE OVERVIEW
Understanding the elements of two-dimensional design and the infinite options available in organizing choices are at the core of this course. Students will explore strategies, processes and concepts of forms and structures, covering most situations in two-dimensional composition, formal or informal. Students are introduced to design theories and the processes for critical thinking.

INSTRUCTIONAL METHODS
Students will be challenged to research, explore and document graphically outcomes through a variety of projects and methods utilizing diverse methods of instructional delivery, including in class activities and discussion, lectures, demonstrations, sketch exercises, reading assignments, fieldwork, individual instructor feedback, peer evaluation, formal presentations, and reflection to achieve the course objectives.

LEARNING OUTCOMES
At the conclusion of this course, students will be able to:
Understand the Design Process; Unity & Gestalt; Emphasis and Focal Point; Scale and Proportion; Balance; Rhythm; Design Elements; Shape; Pattern & Texture; Illusion of Space; Illusion of Motion; Light & Value; Color Theory and Application.
Learn and apply hand and digital technique-drawing skills specifically for the design profession
Understand and apply 2-dimensional design ordering principles, such as, Form, Repetition, Structure, Similarity, Gradation, Radiation, Anomaly, Contrast, Concentration, Texture, Space.
Explore diagramming techniques to express ideas and conduct analysis.
Understand the value of freehand sketching as a design communication tool.
Experiment with design and apply their knowledge to a digital design portfolio
Begin to develop a personal graphic style and aesthetic.

REQUIRED TEXTS


**REFERENCE READINGS**

Additional readings will be placed on Moodle as required or as available.


https://www.archdaily.com/284474/mas-context-analog-2012/


**COURSE OUTLINE**

Fourteen Week Course Outline

1. Reading Assignment and Discussion
   Proj. 1: Introduction to Design Graphics (point, line, plane, grid and composition)

2. Drawing, Documentation and Representation, Study of Styles and Narrative

3. Drawing, Documentation and Representation, Study of Styles and Narrative

4. Proj. 2: Representation (adding color and color theory)

5. Proj. 2: Representation (adding color and color theory)

6. Introduction to Photoshop and Illustrator

7. Proj. 3: Pattern Making (techniques application, color surface, representation, modulation and treatment, color)

8. Proj. 3: Pattern Making (techniques application, color surface, representation, modulation and treatment, color)

9. Proj. 4: Construction of 2-Dimensional Environments

10. Proj. 4: Construction of 2-Dimensional Environments

11. Drawing and Application of Textures, Patterns, and Color

12. Reading Assignment and Discussion

13. Proj. 5: Narrative Representation and Aesthetics

14. Printing and Laser Cutting

**COURSE MANAGEMENT**

Moodle (Modular Object-Oriented Dynamic Learning Environment) is LSU’s Course Management System (CMS). Students are responsible for accessing the content of this online course tool. Whenever possible, assignments, supplementary reading, and other materials will be provided and collected in a digital format. Students are responsible for accessing the course MOODLE site daily.

**GRADING SCHEME**

Letter grades will be assigned as follows: A+ 98-100, A 94-97, A- 90-93, B+ 87-89, B 84-86, B- 80-83, C+ 77-79, C 71-76, C- 68-70, D+ 65-67, D 62-64, D- 58-61, F 57 and below. Late assignments receive a ½ letter grade deduction for each class period it is late. Course grades will be computed as follows:
COURSE REQUIREMENTS

<table>
<thead>
<tr>
<th>Requirement</th>
<th>Percent</th>
</tr>
</thead>
<tbody>
<tr>
<td>In Class Group Assignments</td>
<td>5%</td>
</tr>
<tr>
<td>Readings + Presentations</td>
<td></td>
</tr>
<tr>
<td>Proj. 1: Intro to Graphics and Composition</td>
<td>10%</td>
</tr>
<tr>
<td>Proj. 2: Representation</td>
<td>10%</td>
</tr>
<tr>
<td>Proj. 3: Pattern Making</td>
<td>20%</td>
</tr>
<tr>
<td>Proj. 4: Construction of 2-Dimensional Environments</td>
<td>20%</td>
</tr>
<tr>
<td>Proj. 5: Narrative Representation + Aesthetics</td>
<td>20%</td>
</tr>
<tr>
<td>Final Review and Presentation: Projects 1-5</td>
<td>10%</td>
</tr>
<tr>
<td>Attendance Grade (see Attendance below)</td>
<td>5%</td>
</tr>
<tr>
<td><strong>TOTAL</strong></td>
<td><strong>100%</strong></td>
</tr>
</tbody>
</table>

Description of Activities that will be Graded:

In-Class Group Assignments (5% of final grade):
You will complete 2 in-class group assignments. An assignment brief will be provided by the instructor. All assignments must be completed by the end of class and submitted to the instructor. Readings or other types of preparation prior to the in-class assignment may be required.

Intro to Graphics and Composition (10% of final grade): You will complete 1 reading assignments as determined by the instructor. Students will complete many (45) variations of illustrating descriptive adjectives using basic composition techniques.

Representations (10% of final grade): You will complete 1 reading assignments as determined by the instructor. Taking a selection (9) of the previous illustrators, modify and enhance using line width, color, shadow, scale and different media.

Pattern Making (20% of final grade): You will complete 1 reading assignments as determined by the instructor. Students will begin to investigate the properties and generation methods of pattern making across different media.

Construction of 2-Dimensional Environments (20% of final grade): You will complete 1 reading assignments as determined by the instructor. Students will further investigate their pattern by layering, collage or montage and applying spatial distortions and other forms of projection and representation.

Narrative Representation + Aesthetics (20% of final grade): You will complete 1 reading assignments as determined by the instructor and submit a written outline and reflection. After digesting the reading assignment student will represent one of their projects in the sequence creating a visual narrative mapping their work in social, cultural, economic and historical context.

Attendance: Your attendance grade will be calculated from the following formula, where N represents the number of class meetings in the semester. The attendance grade has a minimum of 0% and a maximum of 100%.

\[
\text{Attendance Grade} = \left( \frac{N+3} {N} \right) - \left( \frac{\text{Number of Unexcused Absences}} {2} \right) \times 100
\]

Attendance is mandatory during scheduled class time. You are expected to be on time and come to class fully prepared. If, for any reason, you are unable to
attend class notify the instructor in advance. It is the student's responsibility to secure handouts, notes or other information missed due to an absence from class. More than three unexcused absences may constitute grounds for attendance probation. Arriving late or leaving early, unless authorized by the instructor, will be considered an unexcused absence. LSU General Catalog, Attendance Regulations: An absence due to illness or other causes beyond a student's control will be excused when the instructor is convinced that the reason for absence is valid. The University's Policy Statement 22 discusses approved trips, activities, and other instances of excused absences. Instructors will excuse any student who is unable to attend or participate in class or an examination on a religious holiday supported by the student's religious beliefs. It is the student's responsibility to anticipate such conflicts and discuss this with the faculty member well in advance. Policy Statement 31 discusses the University's policy on observance of religious holidays in further detail.

EXEMPLARY

LSU's general policy states that for each credit hour, you (the student) should plan to spend at least two hours working on course related activities outside of class. Since this course is for three credit hours, you should expect to spend a minimum of six hours outside of class each week working on assignments for this course. For more information see: http://catalog.lsu.edu/content.php?catoid=12&navoid=822.

SCHOOL POLICIES

The School of Interior Design Student Policies document is available through the School's Community Moodle site accessed by students through myLSU. Students are responsible for reading and abiding by these policies.

CODE OF CONDUCT

Louisiana State University adopted the Commitment to Community in 1995 to set forth guidelines for student behavior both inside and outside of the classroom. The Commitment to Community charges students to maintain high standards of academic and personal integrity. All students are expected to read and be familiar with the LSU Code of Student Conduct and Commitment to Community, found online at www.lsu.edu/saa. It is your responsibility as a student at LSU to know and understand the academic standards for our community.

Students who are suspected of violating the Code of Conduct will be referred to the office of Student Advocacy & Accountability. For undergraduate students, a first academic violation could result in a zero grade on the assignment or failing the class and disciplinary probation until graduation. For a second academic violation, the result could be suspension from LSU. For graduate students, suspension is the appropriate outcome for the first offense.

PLAGIARISM/CITATION

As a student at LSU, it is your responsibility to refrain from plagiarizing the academic property of another and to utilize appropriate citation method for all coursework. In this class, it is recommended that you use MLA (Modern Language Association) formatting and style. Ignorance of the citation method is not an excuse for academic misconduct. Remember there is a difference between paraphrasing and quoting and how to properly cite each respectively.
One tool available to assist you in correct citations is the "References" function in Microsoft Word. This program automatically formats the information you input according to the citation method you select for the document. This program also has the ability to generate a reference or works cited page for your document. The version of Microsoft Word with the "References" function is available in most University computer labs. A demonstration of how to use this tool is available online at www.lsu.edu/saa.

**GROUP WORK**

All work must be completed without assistance unless explicit permission for group or partner work is given by the faculty member. This is critical so that the professor can assess your performance on each assignment. If a group/partner project is assigned, the student may still have individual work to complete. Read the syllabus and assignment directions carefully. You might have a project with group work and a follow up report that is independently written. When in doubt, e-mail the faulty member or ask during a class session. Seeking clarification is your responsibility as a student. Assuming group/partner work is okay without permission constitutes a violation of the LSU Code of Student Conduct.

**DISABILITY SERVICES**

The University is committed to making reasonable efforts to assist individuals with disabilities in their efforts to avail themselves of services and programs offered by the University. To this end, Louisiana State University will provide reasonable accommodations for persons with documented qualifying disabilities. If you have a disability and feel you need accommodations in this course, you must present a letter to me from Disability Services 115 Johnston Hall, indicating the existence of a disability and the suggested accommodations.

**ACADEMIC SUCCESS**

The primary ingredients of your academic success are attending class, managing your time efficiently, taking good notes, and developing good critical thinking and communication abilities. LSU has a number of excellent resources that will assist you in developing these skills. The place to begin is the Center for Academic Success (http://students.lsu.edu/academicsuccess). The CAS offers guidance on what learning strategies are best suited to your talents, tutoring in the basic subjects, and workshops on a variety of topics, from note taking to time management. Communication Across the Curriculum (http://cxc.lsu.edu) assist students in developing the communication skills necessary for academic and professional success. Finally, with respect to professional success, the LSU Olinde Career Center (http://students.lsu.edu/careercenter) can assist you in choosing a major and a profession that best suits your talents and passions and help you develop a four-year career plan to ensure success when you graduate from LSU.
Syllabus Agreement
ID 1711 Design Foundation I, Fall 20xx

I, ____________________________, have read and understood the policies on this document and I agree to abide by the terms of this syllabus.

Date: ____________________________ Signature: ____________________________
REQUEST FOR ADDITION OF NEW COURSE

PROPOSED COURSE DESCRIPTION

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<tr>
<th>Ruric &amp; ID</th>
<th>Title</th>
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<tbody>
<tr>
<td>1712</td>
<td>DESIGN FOUNDATION II</td>
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<table>
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<tr>
<th>Short Title (≤ 19 characters)</th>
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<tbody>
<tr>
<td>Semester Hours of Credit</td>
<td>3</td>
</tr>
<tr>
<td>If combination course type, # hrs. of CREDIT for Lecture Lab/Sem/Rec:</td>
<td></td>
</tr>
<tr>
<td>Repeat Credit Max. (if repeatable): N/A</td>
<td>Credit hours Graduate Credit? Yes No</td>
</tr>
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</table>

Credit will not be given for this course and:

Course Type (Indicate CONTACT hours in the appropriate course type.)

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<tr>
<th>Lecture</th>
<th>Lab</th>
<th>Seminar</th>
<th>Recitation</th>
<th>Lec/Rec</th>
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Maximum enrollment per section: (use integer, e.g. 25 not 20-30) 30

Greding System: Letter Grade X Pass/Fail Final Exam:** Yes No ***(Attach justification if the proposed course will not hold a final exam during examination week.)*

Course Description:

ID 1712 Design Foundation II – (3) Prereq.: controlled admission to program in interior design at first year entry level or permission of department. 6 hr. studio. Basic design problems with an emphasis on three-dimensional principles and form; development of skills in interior design drawing and modeling.

BUDGET IMPACT (IF ANSWER TO ANY QUESTION IS "YES", ATTACH EXPLANATION.)

<table>
<thead>
<tr>
<th>If this course is approved, will additional staff be needed?</th>
<th>Yes No X</th>
</tr>
</thead>
<tbody>
<tr>
<td>Will additional space, equipment, special library materials or other major expense be involved?</td>
<td>Yes No X</td>
</tr>
</tbody>
</table>

Academic Affairs Approval: (Date)

ATTACHMENTS (ATTACH THE FOLLOWING TO YOUR PROPOSAL)

JUSTIFICATION: Justification must explain why this course is needed and how it fits into the curricula. Will the course duplicate other courses? SYLLABUS: Including 14 week outline of the subject matter; titles of text, lab manual, and/or required readings; grading scale and criteria (For 4000-level, specify graduate student grading criteria if requirements differ for graduate and undergraduate students).

APPROVALS

<table>
<thead>
<tr>
<th>Department Faculty Approval Date</th>
<th>College Faculty Approval Date</th>
</tr>
</thead>
<tbody>
<tr>
<td>02-21-18</td>
<td>3.2.18</td>
</tr>
</tbody>
</table>

Department Chair Signature (date)

Graduate Dean Signature (date)

College Contact E-mail

College Dean Signature (date)

Chair, FS C&C Committee (date) 3/21/18

Academic Affairs Approval (date) 4/23/18
ID 1712 is not a prerequisite for any course.

**JUSTIFICATION**

ID 1711 Design Foundation I (existing course) and ID 1712 Design Foundation II (new course) form a first-year design studio sequence, replacing ART 1011 and ART 1847. Adding these design foundation courses creates an opportunity to ensure discipline specific student learning outcomes and provision of germane course content to prepare freshman for selective admissions and transition to the sophomore year. These courses are taught by interior design faculty with expertise in foundation design for interior designers.

Due to the design studio format of this problem-based learning course a final exam is not given. The assessment is through daily desk critiques and formal interim and final reviews of student presentation of work by peers, faculty and guest reviewers.

This course does not duplicate other courses offered on the campus.
SYLLABUS

ID 1712 Design Foundation II

INSTRUCTOR

Section 001
xx, Associate Professor
Design Building, Room xx
xx@lsu.edu
xx or by appointment

CATALOG DESCRIPTION

ID 1712 Design Foundation II (3) Prereq.: controlled admission to program in interior design at first year entry level or permission of department. 6 hrs.
studio. Basic design problems with an emphasis on three-dimensional principles and form; development of skills in interior design drawing and modeling.

LOCATION and TIME

Design Building, TBD

COURSE OVERVIEW

ID 1712 Understanding the elements of three-dimensional design and the infinite options available in organizing choices made are at the core of this course. Students will explore strategies, processes and concepts of forms and structures, covering most situations in three-dimensional composition, formal or informal. Students are introduced to design theories and the processes for critical thinking. Students will explore four different methods Space Creation; Additive, Subtractive, Sectioning and Gridding.

INSTRUCTIONAL METHODS

ID 1712 Students will be challenged to research, explore and document using 2-D and 3-D methods of outcomes through a variety of projects and methods utilizing diverse methods of instructional delivery, including in class activities and discussion, lectures, demonstrations, sketch exercises, reading assignments, fieldwork, individual instructor feedback, peer evaluation, formal presentations, and reflection to achieve the course objectives.

LEARNING OUTCOMES

Understand and apply:

- The Design Process. This is the method designers use to identify problems and seek solutions. The design process enables one to systematically work toward a successful design and to do so in a thorough and efficient manner. With experience, the design process will become second-nature to you, applied without conscious thought to a variety of situations.
- The Design of Three-Dimensional Space. This involves the application, manipulation, and articulation of three-dimensional elements to create and define space. To design interior space, you must think and visualize three dimensionally. The projects this semester will be conceptual in nature to establish a solid foundation of design principles regarding space and form.
- Design Communication. Designers need to clearly and accurately communicate their designs to specific audiences. As a student, you must be able to relate your design ideas to your instructor, to a design jury, and most importantly, to yourself.
This communication takes many forms, both graphic and verbal. The better your communication skills are, the better others can visualize, and thus, evaluate your designs.

- **Design Vocabulary.** Interior designers must possess a broad and varied vocabulary of visual images—images based on the elements and principles of design. Such images are both abstract and real. You arrive with a sizeable visual vocabulary acquired through life experiences and as you are involved in more experiences and grow older, this vocabulary will continue to expand. Interior designers must also be conversant in their chosen profession. This means not only having a comprehensive verbal vocabulary but maintaining an awareness and knowledge of design issues and happenings.

- **Design Aesthetic.** Aesthetics (also spelled esthetics) is a branch of philosophy, a species of value theory or axiology, which is the study of sensory or sensory-emotional values, sometimes called judgments of sentiment and taste. Aesthetics is closely associated with the philosophy of art. Although structural integrity, cost, the nature of building materials, and the functional utility of the building contribute heavily to the design process, designers can still apply aesthetic considerations to buildings and related architectural structures. Common aesthetic design principles include ornamentation, edge delineation, texture, flow, solemnity, symmetry, color, granularity, the interaction of sunlight and shadows, transcendence, and harmony.

In this course, you will experience all of the above more or less simultaneously—they are interdependent aspects of design. There will be a lot of new information and unfamiliar activity introduced throughout the course. At times you will undoubtedly feel overwhelmed; however, for every moment of discouragement, there will be many hours of reward knowing that you have acquired a new skill, made a new discovery, or created a successful design. This course is about your personal growth as a designer. Your acceptance into the program is a strong indication that you are ready for the rigors and challenges and rewards that lie ahead, but you haven’t “arrived” yet. Your success will be best achieved through an open-minded and inquisitive attitude, by working hard and working smart, and by cooperatively interacting with fellow students, resource people, and the instructors.

**CIDA STANDARDS**

At the conclusion of this course students have been exposed to learning opportunities that support Professional Standards, as defined by the Council for Interior Design Accreditation (CIDA). For additional information, please visit [http://accredit-id.org/professional-standards](http://accredit-id.org/professional-standards).

**REQUIRED TEXTS**


**REFERENCE READINGS**

Additional readings will be placed on Moodle as required or as available.


Making Space the Development of Spatial Representation and Reasoning
By Susan Carey and Janelle Huppenlocher MIT Press. 2003
ISBN: 9780262640503
Making Space: How the Brain Knows Where Things Are
Jennifer M. Groh 2014 ISBN 9780674863217
https://www.slideshare.net/abhishekmenwada54/lecture-1-elements-of-spacemaking
http://wunc.org/post/making-space#stream/0

**COURSE OUTLINE**

Fourteen Week Course Outline
1 Reading Assignment and Discussion
2 Introduction to Design Process + Exercises
3 Introduction to Design Process + Exercises
4 Proj. 1: Construction of 3-Dimensional Environments
5 Proj. 1: Construction of 3-Dimensional Environments
6 Proj. 2: Space Making
   Exercise 1 Creation Addition and Iteration
   Exercise 2 Creation from Subtraction
   Exercise 3 Creation from Sectioning
   Exercise 4 Creation from Gridding & Proportions
7 Reading Assignment and Discussion
8 Proj. 3: Communication of Space
9 Proj. 3: Communication of Space
10 Proj. 4: Narrative Representations and Aesthetics
11 Proj. 4: Narrative Representations and Aesthetics
12 Proj. 5: Iterations and Repetitions
13 Proj. 5: Iterations and Repetitions
14 Printing and Laser Cutting

**COURSE MANAGEMENT**

Moodle (Modular Object-Oriented Dynamic Learning Environment) is LSU's Course Management System (CMS). Students are responsible for accessing the content of this online course tool. Whenever possible, assignments, supplementary reading, and other materials will be provided and collected in a digital format. Students are responsible for accessing the course MOODLE site daily.

**GRADING SCHEME**

Letter grades will be assigned as follows: A+ 98-100, A 94-97, A- 90-93, B+ 87-89, B 84-86, B- 80-83, C+ 77-79, C 71-76, C- 68-70, D+ 65-67, D 62-64, D- 58-61, F 57 and below. Late assignments receive a ½ letter grade deduction for each class period it is late. Course grades will be computed as follows:

<table>
<thead>
<tr>
<th>COURSE REQUIREMENTS</th>
<th>PERCENT</th>
</tr>
</thead>
<tbody>
<tr>
<td>In Class Group Assignments</td>
<td>5%</td>
</tr>
<tr>
<td>Readings + Presentations</td>
<td></td>
</tr>
<tr>
<td>Intro to Design Process + Exercises</td>
<td>10%</td>
</tr>
<tr>
<td>Proj. 1: 3-D Environments and Proj. 2: Space Making</td>
<td>15%</td>
</tr>
</tbody>
</table>
Proj. 3: Communication of Space 15%
Proj. 4: Narrative Representation + Aesthetics 20%
Proj. 5: Iterations and Repetitions 20%
Final Review and Presentation: Projects 1-5 10%
Attendance Grade (see Attendance below) 5%
TOTAL 100%

Description of Activities that will be Graded:

In-Class Group Assignments (5% of final grade): You will complete 2 in-class group assignments. An assignment brief will be provided by the instructor. All assignments must be completed by the end of class and submitted to the instructor. Readings or other types of preparation prior to the in-class assignment may be required.

Introduction to Design Process (10% of final grade): You will complete 1 reading assignments as determined by the instructor. Student will take some simple generative study exercises through several steps in the design process like brainstorming, conception, ideation, iteration, schematic design, design, development.

3-D Environments and Space Making (15% of final grade): You will complete 1 reading assignments as determined by the instructor. Students will investigate different techniques for creating 3-D Objects and Environments. Such as extrusion, rotations, sculpting space through subtraction, making space through addition and creating volumes through a sequence of sections and making space through a manipulation of 3-Dimensional grids.

Communication of Space (15% of final grade): You will complete 1 reading assignments as determined by the instructor. Students will investigate spatial qualities of 2 dimensional forms and representations and look at techniques for transpose them into 3-Dimentional forms and spaces.

Narrative Representation + Aesthetics (20% of final grade): You will complete 1 reading assignments as determined by the instructor. Students will document and represent their earlier projects using various narrative and presentation styles to imbue new levels of meaning and definition into their previously singular presentations.

Iterations and Repetitions (20% of final grade): You will complete 1 reading assignments as determined by the instructor. Students will investigate the creation of new forms and spaces through the process of iteration and repetition of forms and elements.

Attendance: Your attendance grade will be calculated from the following formula, where N represents the number of class meetings in the semester. The attendance grade has a minimum of 0% and a maximum of 100%.

Attendance Grade = \( \frac{(N+3) - (\text{Number of Unexcused Absences}) \times 2}{N} \times 100 \)
ATTENDANCE

Attendance is mandatory during scheduled class time. You are expected to be on time and come to class fully prepared. If, for any reason, you are unable to attend class, notify the instructor in advance. It is the student's responsibility to secure handouts, notes, or other information missed due to an absence from class. More than three unexcused absences may constitute grounds for attendance probation. Arriving late or leaving early, unless authorized by the instructor, will be considered an unexcused absence. LSU General Catalog, Attendance Regulations: An absence due to illness or other causes beyond a student's control will be excused when the instructor is convinced that the reason for absence is valid. The University's Policy Statement 22 discusses approved trips, activities, and other instances of excused absences. Instructors will excuse any student who is unable to attend or participate in class or an examination on a religious holiday supported by the student’s religious beliefs. It is the student's responsibility to anticipate such conflicts and discuss this with the faculty member well in advance. Policy Statement 31 discusses the University's policy on observance of religious holidays in further detail.

EXPECTATIONS

LSU's general policy states that for each credit hour, you (the student) should plan to spend at least two hours working on course-related activities outside of class. Since this course is for three credit hours, you should expect to spend a minimum of six hours outside of class each week working on assignments for this course. For more information see:

SCHOOL POLICIES

The School of Interior Design Student Policies document is available through the School's Community Moodle site accessed by students through myLSU. Students are responsible for reading and abiding by these policies.

CODE OF CONDUCT

Louisiana State University adopted the Commitment to Community in 1995 to set forth guidelines for student behavior both inside and outside of the classroom. The Commitment to Community charges students to maintain high standards of academic and personal integrity. All students are expected to read and be familiar with the LSU Code of Student Conduct and Commitment to Community, found online at www.lsu.edu/saa. It is your responsibility as a student at LSU to know and understand the academic standards for our community.

Students who are suspected of violating the Code of Conduct will be referred to the office of Student Advocacy & Accountability. For undergraduate students, a first academic violation could result in a zero grade on the assignment or failing the class and disciplinary probation until graduation. For a second academic violation, the result could be suspension from LSU. For graduate students, suspension is the appropriate outcome for the first offense.

PLAGIARISM/CITATION

As a student at LSU, it is your responsibility to refrain from plagiarizing the academic property of another and to utilize appropriate citation method for all coursework. In this class, it is recommended that you use MLA (Modern Language Association) formatting and style. Ignorance of the citation method is not an excuse for academic misconduct. Remember there is a difference between paraphrasing and quoting and how to properly cite each respectively.
One tool available to assist you in correct citations is the “References” function
in Microsoft Word. This program automatically formats the information you input
according to the citation method you select for the document. This program also
has the ability to generate a reference or works cited page for your
document. The version of Microsoft Word with the “References” function is
available in most University computer labs. A demonstration of how to use this
tool is available online at www.lsu.edu/saa.

GROUP WORK

All work must be completed without assistance unless explicit permission for
group or partner work is given by the faculty member. This is critical so that the
professor can assess your performance on each assignment. If a group/partner
project is assigned, the student may still have individual work to complete. Read
the syllabus and assignment directions carefully. You might have a project with
group work and a follow up report that is independently written. When in doubt,
e-mail the faulty member or ask during a class session. Seeking clarification is
your responsibility as a student. Assuming group/partner work is okay without
permission constitutes a violation of the LSU Code of Student Conduct.

DISABILITY SERVICES

The University is committed to making reasonable efforts to assist individuals
with disabilities in their efforts to avail themselves of services and programs
offered by the University. To this end, Louisiana State University will provide
reasonable accommodations for persons with documented qualifying disabilities.
If you have a disability and feel you need accommodations in this course, you
must present a letter to me from Disability Services 115 Johnston Hall, indicating
the existence of a disability and the suggested accommodations.

ACADEMIC SUCCESS

The primary ingredients of your academic success are attending class, managing
your time efficiently, taking good notes, and developing good critical thinking and
communication abilities. LSU has a number of excellent resources that will assist
you in developing these skills. The place to begin is the Center for Academic
Success (http://students.lsu.edu/academicsuccess). The CAS offers guidance
on what learning strategies are best suited to your talents, tutoring in the basic
subjects, and workshops on a variety of topics, from note taking to time
management. Communication Across the Curriculum (http://cxc.lsu.edu) assist
students in developing the communication skills necessary for academic and
professional success. Finally, with respect to professional success, the LSU
Olinde Career Center (http://students.lsu.edu/careercenter) can assist you in
choosing a major and a profession that best suits your talents and passions and
help you develop a four-year career plan to ensure success when you graduate
from LSU.
Syllabus Agreement
ID 1712 Design Foundation II, Spring 20xx

I, ____________________________, have read and understood the policies on this document and I agree to abide by the terms of this syllabus.

Date: ____________________________  Signature: ____________________________
## Request for Changing an Existing Course

### Present Course Description

<table>
<thead>
<tr>
<th>Title</th>
<th>Honors: Interior Design Studio I</th>
</tr>
</thead>
<tbody>
<tr>
<td>Semester Hours of Credit</td>
<td>4</td>
</tr>
<tr>
<td>If combination course type, # hrs. of credit for Lecture</td>
<td>Lab/Sem/Rec:</td>
</tr>
<tr>
<td>Repeat Credit Max. (if repeatable):</td>
<td>3</td>
</tr>
<tr>
<td>Graduate Credit?</td>
<td>Yes</td>
</tr>
</tbody>
</table>

Credit will not be given for this course and:

**Contact** Hours Per Week: (Indicate hours in appropriate course type.)

<table>
<thead>
<tr>
<th>Lecture</th>
<th>Lab</th>
<th>Seminar</th>
<th>Recitation</th>
<th>Intern</th>
<th>Res/Ind</th>
<th>Clin/Pract</th>
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<tbody>
<tr>
<td>8</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

**Total Weekly Contact Hours:** 8

**Grading System:** Letter Grade

**Course Description:**

*ID 2650 HONORS: Interior Design Studio I (4)* Prereq.: admission to professional program in Interior Design or permission of department. Concurrent enrollment in ID 2781. Same as ID 2750, with special emphasis for qualified Honors students. Credit will not be given for this course and ID 2750. 8 hrs. studio.

### Proposed Course Description

<table>
<thead>
<tr>
<th>Title</th>
<th>Honors: Interior Design Studio I</th>
</tr>
</thead>
<tbody>
<tr>
<td>Semester Hours of Credit</td>
<td>6</td>
</tr>
<tr>
<td>If combination course type, # hrs. of credit for Lecture</td>
<td>Lab/Sem/Rec:</td>
</tr>
<tr>
<td>Repeat Credit Max. (if repeatable):</td>
<td>0</td>
</tr>
<tr>
<td>Graduate Credit?</td>
<td>Yes</td>
</tr>
</tbody>
</table>

Credit will not be given for this course and:

**Contact** Hours Per Week: (Indicate hours in appropriate course type.)

<table>
<thead>
<tr>
<th>Lecture</th>
<th>Lab</th>
<th>Seminar</th>
<th>Recitation</th>
<th>Intern</th>
<th>Res/Ind</th>
<th>Clin/Pract</th>
</tr>
</thead>
<tbody>
<tr>
<td>12</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

**Total Weekly Contact Hours:** 12

**Grading System:** Letter Grade

**Course Description:**

*ID 2650 HONORS: Interior Design Studio I (6)* Prereq.: admission to professional program in Interior Design or permission of department. Same as ID 2750, with special emphasis for qualified Honors students. Credit will not be given for this course and ID 2750. 12 hrs. studio.

---

**These Questions Must Be Answered Completely and Accurately or Proposal Will Be Returned.**

Has this change been discussed with and approved by all departments/colleges affected? Yes | No | N/A | X

If this course included in any curricula, concentrations, or minors? Yes | No | X | If yes, please list on a separate sheet.

Is this course a prerequisite or corequisite for other courses? Yes | X | No | If yes, list courses; use separate sheet.

Is this course on the General Education list? Yes | No | X

**Justification/Explanation:** Use separate sheet.

Note: If course is or will be cross-listed, separate forms must be submitted by each department.

### Approvals

**Department Faculty Approval Date:** 02.21.18

**College Faculty Approval Date:** 3.2.18

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**Department Chair Signature:** 02.28.18

**Graduate Dean Signature:** 3.7.18

**College Dean Signature:** 3.21.18

**Chair, F & C Committee:** 4.03.18

**Academic Affairs Approval:** (Date)
ID 2650 HONORS: Interior Design Interior Design Studio I (6)

ID 2650 is a prerequisite for ID 2651 or ID 2751.

JUSTIFICATION

ID 2650 HONORS: Interior Design Interior Design Studio I (6) Prereq.: admission to professional program in Interior design or permission of department. Same as ID 2750, with special emphasis for qualified Honors students. Credit will not be given for this course and ID 2750. 12 hrs. studio.

The credit hours for ID 2650 are increased from 4.0 to 6.0. Increasing the number of credit hours strengthens opportunities for students to integrate and apply their learning from previous coursework in a sequence of increasingly complex design studios, and for additional discussion, critique and assessment from design studio faculty. The 6.0 credit hour model aligns with similar design studios offered in the School of Architecture and School of Landscape Architecture, resulting in greater opportunity for interdisciplinary and collaborative study.

Due to the design studio format of this problem-based learning course a final exam is not given. The assessment is through daily desk critiques and formal interim and final reviews of student presentation of work by peers, faculty and guest reviewers.

This course does not duplicate other courses offered on the campus.
# SYLLABUS

## ID 2650 Honors Interior Design Studio I

| INSTRUCTOR | Section 001  
| xx, Associate Professor  
| Design Building, Room xx  
| xx@lsu.edu  
| xx or by appointment |

| CATALOG DESCRIPTION | ID 2650 Honors: Interior Design Studio I (6) Prereq: admission to professional program in interior design or permission of department. Same as ID 2750, with special emphasis for qualified Honors students. Credit will not be given for this course and ID 2750. 12 hrs. studio. |

| LOCATION and TIME | Design Building, TBD |

| COURSE OVERVIEW | ID 2650 Honors Interior Design Studio I introduces students to the design process, the manipulation of space and form, elements of organizing space, visual and verbal communication, an emerging design vocabulary, and the challenges and opportunities of self, peer, and external evaluation and assessment. Special emphasis on undergraduate research for students completing this Honors course. |

| INSTRUCTIONAL METHODS | This course consists of both individual and group assignments of varying length and complexity. Instructional methods include informal lectures and demonstrations; individual and group research, formal and informal presentations, and project critiques; class discussions, field trips, peer reviews, and juried reviews. |

| LEARNING OUTCOMES | At the conclusion of this course, students have had the opportunity to: |

- Examine aspirations as an emerging interior designer,
- Apply and develop a design process in creative problem solving and generate multiple solutions that support human aspirations within the interior environment,
- Explore the value and opportunities of design critiques, evaluation and assessment,
- Incorporate a design vocabulary emerging from readings, discussions, and project investigations, in various forms of communication,
- Explore the qualities and characteristics of interior form, spatial narrative, and habitable space,
- Apply elements for organizing space, including texture, threshold, light, sequence, plane and object,
- Experiment with graphic and model making skills as tools to investigate design problems and communicate their resolution, and |

---
REQUiRED TEXTs:


COURSE OUTLINE

The core of the Interior Design Program is the sequence of Design Studios. These are problem-based learning laboratories to instruct the student in the professional program through inquiry, critical thinking and graphic resolution. Practice and project types and pertinent topics are allowed flexibility in the course sequence to accommodate opportunities such as competitions, outreach projects and visiting professors. A representative range of project types and important topic areas are given to each student group during their progress to graduation. As the student progresses through the core design sequence there is a systematic investigation and application of the design process in increasing intensity and complexity culminating in the senior capstone project, which is the most comprehensive investigation. Therefore, the specific projects may vary accordingly each studio level and semester offering.

Fourteen Week Course Outline

1. P1: Framing Interior Design | definition and point of view
2. P2: The Crit | critique as a tool for learning
3. P2: The Crit | critique as a tool for learning
4. P3: The Artifact | cultural identity and design
5. P3: The Artifact | cultural identity and design
6. P4: Spatial Narratives | design and the human experience
7. P4: Spatial Narratives | design and the human experience
8. P5: Light Stories and The Wall | form, scale, and perception
9. P5: Light Stories and The Wall | form, scale, and perception
10. P6: Ritual and Artifact | light, program, form and experience
11. P6: Ritual and Artifact | light, program, form and experience
12. P6: Ritual and Artifact | light, program, form and experience
13. P6: Ritual and Artifact | light, program, form and experience
14. P6: Ritual and Artifact | light, program, form and experience

COURSE MANAGEMENT

This course relies on MOODLE as the primary form of class communication. MOODLE (Modular Object-Oriented Dynamic Learning Environment) is LSU's Course Management System (CMS). Students are responsible for accessing the content of this online course tool. Whenever possible, assignments, supplementary reading, and other materials will be provided and collected in a digital format. Students are responsible for accessing the course MOODLE site daily.
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**COURSE REQUIREMENTS** | **PERCENT**
---|---
Project 1 Framing Interior Design | 5%
Project 2 The Crit | 10%
Project 3 The Artifact | 10%
Project 4 Spatial Narratives | 15%
Project 5 Light Stories and The Wall | 15%
Project 6 Ritual and Artifact | 25%
Final Presentation and Review (P1-P6) | 10%
Design Process and Participation | 5%
Attendance Grade (see below) | 5%
**TOTAL** | **100%**

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All work must be completed without assistance unless explicit permission for group or partner work is given by the faculty member. This is critical so that the professor can assess your performance on each assignment. If a group/partner project is assigned, the student may still have individual work to complete. Read the syllabus and assignment directions carefully. You might have a project with group work and a follow up report that is independently written. When in doubt, e-mail the faulty member or ask during a class session. Seeking clarification is your responsibility as a student. Assuming group/partner work is okay without permission constitutes a violation of the LSU Code of Student Conduct.

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ACADEMIC SUCCESS

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Syllabus Agreement
ID 2650 Honors: Interior Design Studio I, Fall 20xx

I, ________________________, have read and understood the policies on this document and I agree to abide by the terms of this syllabus.

Date: ____________________ Signature: ____________________
# Request for Changing an Existing Course

**Present Course Description**

<table>
<thead>
<tr>
<th>Title</th>
<th>Honors: Interior Design Studio II</th>
</tr>
</thead>
<tbody>
<tr>
<td>Semester Hours of Credit</td>
<td>4</td>
</tr>
<tr>
<td>If combination course type, # hrs. of credit</td>
<td>Lab/Sem/Rec:</td>
</tr>
<tr>
<td>Repeat Credit Max. (if repeatable)</td>
<td>0</td>
</tr>
<tr>
<td>Graduate Credit?</td>
<td>Yes ☑ No ☐</td>
</tr>
</tbody>
</table>

**Contact**

- Hours Per Week: (Indicate hours in appropriate course type.)
  - Lecture: Lab |
  - Lab |
  - Seminar |
  - Recitation |
  - Intern |
  - Res/Ind |
  - Clin/Prac |
- Total Weekly Contact Hours: 8
- Grading System: Letter Grade ☑ Pass/Fail ☐

**Course Description:** (Include course number, title, etc. exactly as it appears in the General Catalog)

**ID 2651 Honors: Interior Design Studio II (4)** Prereq.: ID 2750 or ID 2650 or equivalent. Same as ID 2751, with special emphasis for qualified Honors students. Credit will not be given for this course and ID 2751. 8 hrs. studio.

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**Proposed Course Description**

<table>
<thead>
<tr>
<th>Title</th>
<th>Honors: Interior Design Studio II</th>
</tr>
</thead>
<tbody>
<tr>
<td>Semester Hours of Credit</td>
<td>6</td>
</tr>
<tr>
<td>If combination course type, # hrs. of credit</td>
<td>Lab/Sem/Rec:</td>
</tr>
<tr>
<td>Repeat Credit Max. (if repeatable)</td>
<td>0</td>
</tr>
<tr>
<td>Graduate Credit?</td>
<td>Yes ☑ No ☐</td>
</tr>
</tbody>
</table>

**Contact**

- Hours Per Week: (Indicate hours in appropriate course type.)
  - Lecture: Lab |
  - Lab |
  - Seminar |
  - Recitation |
  - Intern |
  - Res/Ind |
  - Clin/Prac |
- Total Weekly Contact Hours: 12
- Grading System: Letter Grade ☑ Pass/Fail ☐

**Course Description:** (Include course number, title, etc. exactly as it appears in the General Catalog)

**ID 2651 Honors: Interior Design Studio II (6)** Prereq.: ID 2750 or ID 2650 or equivalent. Same as ID 2751, with special emphasis for qualified Honors students. Credit will not be given for this course and ID 2751. 12 hrs. studio.

---

**Requirements**

- THESE QUESTIONS MUST BE ANSWERED COMPLETELY AND ACCURATELY OR PROPOSAL WILL BE RETURNED.
- Has this change been discussed with and approved by all departments/colleges affected? Yes ☑ No ☐ N/A ☐
- Is this course included in any curricula, concentrations, or minors? Yes ☑ No ☐ If yes, please list on a separate sheet.
- Is this course a prerequisite or corequisite for other courses? Yes ☑ No ☐ If yes, list courses; use separate sheet.
- Is this course on the General Education list? Yes ☑ No ☐

**Justification/Explanation:** Use separate sheet.

**Note:** IF COURSE IS OR WILL BE CROSS-LISTED, SEPARATE FORMS MUST BE SUBMITTED BY EACH DEPARTMENT.

**Approvals**

- Department Faculty Approval Date: 02.21.18
- College Faculty Approval Date: 3.2.18
- Chair, F&S Committee Approval Date: 3/21/18

---

- Department Chair Signature: [Signature]
- Graduate Dean Signature: [Signature]
- College Contact: sofrange@le Moy.edu
- Academic Affairs Approval: [Signature]

---

*Rev. 10/2017*
PREREQUISITE

ID 2651 HONORS: Interior Design Interior Design Studio II (6)

ID 2651 is a prerequisite for ID 3652 and ID 3752.

JUSTIFICATION

ID 2651 HONORS: Interior Design Interior Design Studio II (6)

ID 2651 Interior Design Studio I (6) Prereq.: ID 2750 or ID 2650 or equivalent. Same as ID 2751, with special emphasis for qualified Honors students. Credit will not be given for this course and ID 2751. 12 hrs. studio.

The credit hours for ID 2651 are increased from 4.0 to 6.0. Increasing the number of credit hours strengthens opportunities for students to integrate and apply their learning from previous coursework in a sequence of increasingly complex design studios, and for additional discussion, critique and assessment from design studio faculty. Course content emphasizes color theory application and interior construction. The 6.0 credit hour model aligns with similar design studios offered in the School of Architecture and School of Landscape Architecture, resulting in greater opportunity for interdisciplinary and collaborative study.

Due to the design studio format of this problem-based learning course a final exam is not given. The assessment is through daily desk critiques and formal interim and final reviews of student presentation of work by peers, faculty and guest reviewers.

This course does not duplicate other courses offered on the campus.
INSTRUCTOR
Section 001
xx, Associate Professor
Design Building, Room xx
xx@lsu.edu
xx or by appointment

CATALOG DESCRIPTION
ID 2651 Honors: Interior Design Studio I (6) Prereq.: ID 2750 or ID 2650 or equivalent. Same as ID 2750, with special emphasis for qualified Honors students. Credit will not be given for this course and ID 2751. 12 hrs. studio.

LOCATION and TIME
Design Building, TBD

COURSE OVERVIEW
ID 2651 Honors Interior Design Studio II introduces students to projects ranging from very limited with specific data to those encompassing more complex data during the course of the semester. Projects vary in scope, complexity, scale, and duration in order to exercise creative, evidence based, decision making on the part of each student at all phases of the design process. Continued exploration of media and presentation formats will encourage each student to professionally convey design solutions at different degrees of completion. Special emphasis on undergraduate research for students completing this Honors course.

INSTRUCTIONAL METHODS
This course consists of both individual and group assignments of varying length and complexity. Instructional methods include informal lectures and demonstrations; individual and group research, formal and informal presentations, and project critiques; class discussions, field trips, peer reviews, and juried reviews.

LEARNING OUTCOMES
At the conclusion of this course, students will
- demonstrate an understanding of the arrangement and organization of form and space to create interior environments, which elicit responses, communicate meaning, and fulfill program requirements.
- demonstrate knowledge of the design process and be able to apply this process to problems of small-scale interior spaces and other design projects.
- understand the development of design concepts in projects of varying scope and duration.
- demonstrate continued growth in their ability to communicate graphically and verbally.

REQUIRED TEXTS
The core of the Interior Design program is the sequence of Design Studios. These are problem-based learning laboratories to instruct the student in the professional program through inquiry, critical thinking and graphic resolution. Practice and project types and pertinent topics are allowed flexibility in the course sequence to accommodate opportunities such as competitions, outreach projects and visiting professors. A representative range of project types and important topic areas are given to each student group during their progress to graduation. As the student progresses through the core design sequence there is a systematic investigation and application of the design process in increasing intensity and complexity culminating in the senior capstone project, which is the most comprehensive investigation. Therefore, the specific projects may vary accordingly each studio level and semester offering.

Fourteen Week Course Outline

1. Design Process and Research Inspired Design (RID)
2. Design Process and Research Inspired Design (RID)
3. Project 1: Stair Design and Interior Details
4. Project 1: Stair Design and Interior Details
5. Project 1: Stair Design and Circulation
6. Project 2: Diagramming, Space Planning, Major Systems
7. Project 2: Diagramming, Space Planning, Major Systems
8. Project 3: Small Scale Design Project (concepts, spatial character)
9. Project 3: Small Scale Design Project (concepts, spatial character)
10. Project 3: Small Scale Design Project (concepts, spatial character)
11. Project 4: Small Scale Design Project (evidence-based design and color theory)
12. Project 4: Small Scale Design Project (evidence-based design and color theory)
13. Project 4: Small Scale Design Project (evidence-based design and color theory)
14. Project 4: Small Scale Design Project (evidence-based design and color theory)

COURSE MANAGEMENT

This course relies on MOODLE as the primary form of class communication. Moodle (Modular Object-Oriented Dynamic Learning Environment) is LSU’s Course Management System (CMS). Students are responsible for accessing the content of this online course tool. Whenever possible, assignments, supplementary reading, and other materials will be provided and collected in a digital format. Students are responsible for accessing the course MOODLE site daily.

GRADING SCHEME

Letter grades will be assigned as follows: A+ 98-100, A 94-97, A- 90-93, B+ 87-89, B 84-86, B- 80-83, C+ 77-79, C 71-76, C- 68-70, D+ 65-67, D 62-64, D- 58-61, F 57 and below. Late assignments receive a ½ letter grade deduction for each class period it is late. Course grades will be computed as follows:
COURSE REQUIREMENTS | PERCENT
Design Process and RID Assignment | 5%
Project 1: Stair Design | 10%
Project 2: Diagramming | 10%
Project 3: Small Scale (concepts/planning) | 20%
Project 4: Small Scale (EBD/color theory) | 35%
Final Review and Presentation: Projects 1-4 | 10%
Design Process and Participation | 5%
Attendance Grade (see below) | 5%
TOTAL | 100%

Attendance: Your attendance grade will be calculated from the following formula, where N represents the number of class meetings in the semester. The attendance grade has a minimum of 0% and a maximum of 100%.

\[
\text{Attendance Grade} = \frac{(N+3) - (\text{Number of Unexcused Absences}) \times 2}{N} \times 100
\]

Attendance is mandatory for the scheduled duration of the course. You will be expected to be on time, to come to class fully prepared (with necessary equipment/materials) and to remain in class the full scheduled time unless otherwise dismissed. If for any reason, you are unable to attend class, notify the instructor in advance. It is the student's responsibility to secure handouts, notes or other information missing due to an absence from class. More than three unexcused absences may constitute grounds for placement on attendance probation. Arriving late or leaving early, unless authorized by the instructor, will be considered an unexcused absence. LSU general catalog, attendance regulations: an absence due to illness or other causes beyond a student's control will be excused when the instructor is convinced that the reason for absence is valid. The university's policy statement 22 discusses approved trips, activities, and other instances of excused absences. Instructors will excuse any student who is unable to attend or participate in class or an examination on a religious holiday supported by the student's religious beliefs. It is the student's responsibility to anticipate such conflicts and discuss this with the faculty member well in advance. Policy statement 31 discusses the university's policy on observance of religious holidays in further detail. See policies for interior design studios and classes for further information on attendance requirements.

EXPECTATIONS
LSU's general policy states that for each credit hour, you (the student) should plan to spend at least two hours working on course related activities outside of class. Since this course is for three credit hours, you should expect to spend a minimum of six hours outside of class each week working on assignments for this course. For more information see:

SCHOOL POLICIES
The School of Interior Design Student Policies document is available through the School's Community Moodle site accessed by students through myLSU. Students are responsible for reading and abiding by these policies.
CODE OF CONDUCT

Louisiana State University adopted the Commitment to Community in 1995 to set forth guidelines for student behavior both inside and outside of the classroom. The Commitment to Community charges students to maintain high standards of academic and personal integrity. All students are expected to read and be familiar with the LSU Code of Student Conduct and Commitment to Community, found online at www.lsu.edu/saa. It is your responsibility as a student at LSU to know and understand the academic standards for our community.

Students who are suspected of violating the Code of Conduct will be referred to the office of Student Advocacy & Accountability. For undergraduate students, a first academic violation could result in a zero grade on the assignment or failing the class and disciplinary probation until graduation. For a second academic violation, the result could be suspension from LSU. For graduate students, suspension is the appropriate outcome for the first offense.

PLAGIARISM/CITATION

As a student at LSU, it is your responsibility to refrain from plagiarizing the academic property of another and to utilize appropriate citation method for all coursework. In this class, it is recommended that you use MLA (Modern Language Association) formatting and style. Ignorance of the citation method is not an excuse for academic misconduct. Remember there is a difference between paraphrasing and quoting and how to properly cite each respectively.

One tool available to assist you in correct citations is the “References” function in Microsoft Word. This program automatically formats the information you input according to the citation method you select for the document. This program also has the ability to generate a reference or works cited page for your document. The version of Microsoft Word with the “References” function is available in most University computer labs. A demonstration of how to use this tool is available online at www.lsu.edu/saa.

GROUP WORK

All work must be completed without assistance unless explicit permission for group or partner work is given by the faculty member. This is critical so that the professor can assess your performance on each assignment. If a group/partner project is assigned, the student may still have individual work to complete. Read the syllabus and assignment directions carefully. You might have a project with group work and a follow up report that is independently written. When in doubt, e-mail the faulty member or ask during a class session. Seeking clarification is your responsibility as a student. Assuming group/partner work is okay without permission constitutes a violation of the LSU Code of Student Conduct.

DISABILITY SERVICES

The University is committed to making reasonable efforts to assist individuals with disabilities in their efforts to avail themselves of services and programs offered by the University. To this end, Louisiana State University will provide reasonable accommodations for persons with documented qualifying disabilities. If you have a disability and feel you need accommodations in this course, you must present a letter to me from Disability Services 115 Johnston Hall, indicating the existence of a disability and the suggested accommodations.

ACADEMIC SUCCESS

The primary ingredients of your academic success are attending class, managing your time efficiently, taking good notes, and developing good critical thinking and
communication abilities. LSU has a number of excellent resources that will assist you in developing these skills. The place to begin is the Center for Academic Success (http://students.lsu.edu/academicsuccess). The CAS offers guidance on what learning strategies are best suited to your talents, tutoring in the basic subjects, and workshops on a variety of topics, from note taking to time management. Communication Across the Curriculum (http://cxc.lsu.edu) assist students in developing the communication skills necessary for academic and professional success. Finally, with respect to professional success, the LSU Olinde Career Center (http://students.lsu.edu/careercenter) can assist you in choosing a major and a profession that best suits your talents and passions and help you develop a four-year career plan to ensure success when you graduate from LSU.
Syllabus Agreement
ID 2651 HONORS: Interior Design Studio II, Spring 20xx

I, ________________________, have read and understood the policies on this document and I agree to abide by the terms of this syllabus.

Date: ___________________ Signature: ___________________
**Request for Changing an Existing Course**

### Present Course Description

<table>
<thead>
<tr>
<th>Title</th>
<th>Interior Design Studio I</th>
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<td>Semester Hours of Credit</td>
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| Total Weekly Contact Hours | 8 |

| Grading System | Letter Grade X Pass/Fail |

**Course Description:**

**ID 2750 Interior Design Studio I (4) Prereq.: admission to professional program in interior design or permission of department. An Honors course, ID 2650, is also available. Credit will not be given for this course and ID 2650. Concurrent enrollment in ID 2781, 8 hrs. studio. Basic design problems in the built environment; emphasis on design process, form and principles of spatial organization.**

### Proposed Course Description

<table>
<thead>
<tr>
<th>Title</th>
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<th>Lab</th>
<th>Seminar</th>
<th>Recitation</th>
<th>Intern</th>
<th>Res/Ind</th>
<th>Clin/Pract</th>
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</tbody>
</table>

| Total Weekly Contact Hours | 12 |

| Grading System | Letter Grade X Pass/Fail |

**Course Description:**

**ID 2750 Interior Design Studio I (6) Prereq.: admission to professional program in interior design or permission of department. An Honors course, ID 2650, is also available. Credit will not be given for this course and ID 2650. 12 hrs. studio. Basic design problems in the built environment; emphasis on design process, form and principles of spatial organization.**

### Questions

**These questions must be answered completely and accurately or proposal will be returned.**

- Has this change been discussed with and approved by all departments/colleges affected? Yes _X_ _N/A_ No
- Is this course included in any curricula, concentrations, or minors? Yes _X_ _N/A_ No
- Is this course a prerequisite or corequisite for other courses? Yes _X_ No
- Is this course on the General Education list? Yes _X_ No

**Justification/Explanation:**

Use separate sheet. Note: IF COURSE IS OR WILL BE CROSS-LISTED, SEPARATE FORMS MUST BE SUBMITTED BY EACH DEPARTMENT.

### Approvals

- **Department Faculty Approval Date:** 02.21.18
- **College Faculty Approval Date:** 3.2.18
- **Graduate Dean Signature:** [Signature] (date)
- **College Contact:** [E-mail]
- **Chair, FAS Committee** (date)
- **Academic Affairs Approval** (date)
ID 2750 is a prerequisite for ID 2751.

**ID 2750 Interior Design Studio I (6)**

Prereq.: admission to professional program in interior design or permission of department. An Honors course, ID 2650, is also available. Credit will not be given for this course and ID 2650. 12 hrs. studio. Basic design problems in the built environment; emphasis on design process, form and principles of spatial organization.

The credit hours for ID 2750 are increased from 4.0 to 6.0. Increasing the number of credit hours strengthens opportunities for students to integrate and apply their learning from previous coursework in a sequence of increasingly complex design studios, and for additional discussion, critique and assessment from design studio faculty. The 6.0 credit hour model aligns with similar design studios offered in the School of Architecture and School of Landscape Architecture, resulting in greater opportunity for interdisciplinary and collaborative study.

Due to the design studio format of this problem-based learning course a final exam is not given. The assessment is through daily desk critiques and formal interim and final reviews of student presentation of work by peers, faculty and guest reviewers.

This course does not duplicate other courses offered on the campus.
INSTRUCTOR

Section 001
xx. Associate Professor
Design Building, Room xx
xx@lsu.edu
xx or by appointment

CATALOG DESCRIPTION

ID 2750 Interior Design Studio I (6) Prereq.: admission to professional program in interior design or permission of department. Credit will not be given for this course and ID 2650. Same as ID 2650. 12 hrs. studio. Basic design problems in the built environment; emphasis on design process, form and principles of spatial organization.

LOCATION and TIME

Design Building, TBD

COURSE OVERVIEW

ID 2750 Interior Design Studio I introduces students to the design process, the manipulation of space and form, elements of organizing space, visual and verbal communication, an emerging design vocabulary, and the challenges and opportunities of self, peer, and external evaluation and assessment.

INSTRUCTIONAL METHODS

This course consists of both individual and group assignments of varying length and complexity. Instructional methods include informal lectures and demonstrations; individual and group research, formal and informal presentations, and project critiques; class discussions, field trips, peer reviews, and juried reviews.

LEARNING OUTCOMES

At the conclusion of this course, students have had the opportunity to:

- Examine aspirations as an emerging interior designer,
- Apply and develop a design process in creative problem solving and generate multiple solutions that support human aspirations within the interior environment,
- Explore the value and opportunities of design critiques, evaluation and assessment,
- Incorporate a design vocabulary emerging from readings, discussions, and project investigations, in various forms of communication,
- Explore the qualities and characteristics of interior form, spatial narrative, and habitable space,
- Apply elements for organizing space, including texture, threshold, light, sequence, plane and object,
- Experiment with graphic and model making skills as tools to investigate design problems and communicate their resolution, and
* Improve oral communication skills through experience in desk critiques, peer review, and informal and formal presentations of project work.

**REQUIRED TEXTS**


**COURSE OUTLINE**

The core of the Interior Design Program is the sequence of Design Studios. These are problem-based learning laboratories to instruct the student in the professional program through inquiry, critical thinking and graphic resolution. Practice and project types and pertinent topics are allowed flexibility in the course sequence to accommodate opportunities such as competitions, outreach projects and visiting professors. A representative range of project types and important topic areas are given to each student group during their accent to graduation. As the student progresses through the core design sequence there is a systematic investigation and application of the design process in increasing intensity and complexity culminating in the senior capstone project, which is the most comprehensive inquest and resolution. Therefore, the specific projects may vary accordingly each studio level and semester offering.

Fourteen Week Course Outline
1. P1: Framing Interior Design | definition and point of view
2. P2: The Crit | critique as a tool for learning
3. P2: The Crit | critique as a tool for learning
4. P3: The Artifact | cultural identity and design
5. P3: The Artifact | cultural identity and design
6. P4: Spatial Narratives | design and the human experience
7. P4: Spatial Narratives | design and the human experience
8. P5: Light Stories and The Wall | form, scale, and perception
9. P5: Light Stories and The Wall | form, scale, and perception
10. P6: Ritual and Artifact | light, program, form and experience
11. P6: Ritual and Artifact | light, program, form and experience
12. P6: Ritual and Artifact | light, program, form and experience
13. P6: Ritual and Artifact | light, program, form and experience
14. P6: Ritual and Artifact | light, program, form and experience

**COURSE MANAGEMENT**

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<thead>
<tr>
<th>COURSE REQUIREMENTS</th>
<th>PERCENT</th>
</tr>
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<tbody>
<tr>
<td>P1 Framing Interior Design</td>
<td>5%</td>
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<tr>
<td>P 2 The Crit</td>
<td>10%</td>
</tr>
<tr>
<td>P 3 The Artifact</td>
<td>10%</td>
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<tr>
<td>P 4 Spatial Narratives</td>
<td>15%</td>
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<td>P 5 Light Stories and The Wall</td>
<td>15%</td>
</tr>
<tr>
<td>P 6 Ritual and Artifact</td>
<td>25%</td>
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<tr>
<td>Final Presentation and Review (P1-P6)</td>
<td>10%</td>
</tr>
<tr>
<td>Design Process and Participation</td>
<td>5%</td>
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<tr>
<td>Attendance Grade (see below)</td>
<td>5%</td>
</tr>
<tr>
<td>TOTAL</td>
<td>100%</td>
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choosing a major and a profession that best suits your talents and passions and
help you develop a four-year career plan to ensure success when you graduate
from LSU.
Syllabus Agreement
ID 2750 Interior Design Studio I, Fall 20xx

I, _____________________________, have read and understood the policies on this document and I agree to abide by the terms of this syllabus.

Date: __________________________ Signature: __________________________